

Article VII: Rules and Conduct

A. All NEPSAC games shall be conducted by NCAA rules (including overtime rules and the implementation of the two-minute warning at the end of each half) with the following modifications:

- 1. Kickoff from the 40-yard line; touchback remains at the 25-yard line**
- 2. May use up to a 2-inch tee**
- 3. No electronic communication allowed in player helmets**
- 4. Clock Rules:**
 - A. 12-Minute Quarters.**
 - B. The clock will stop on a first down until the chains have been set and the official winds the clock.**

B. Under NEPSAC policies, any player who is expelled for unsportsmanlike conduct from a league contest is subject to an automatic one-game suspension from competition. The same holds true for coaches who are expelled from contests.

- 1. The Association's Executive Committee serves as a clearinghouse for any appeals made by member schools and reports them to the NEPSAC Executive Board to be discussed and voted upon.**
- 2. The Association shall maintain a written record of any violations and responses.**

The Association may modify said rules for NEPSAC games to meet the needs of the Association.

(Amended in May 2024)

Independent High School Football League (King School)

Mostly follow NFHS Rules

- No Kick-offs – Ball starts on their own 30 yard-line.
- After a safety, the ball is moved to the OPPONENTS 40-yard line going in.
- Punting is totally live
- Timing is like NCAA until 2 minutes left in either have then reverts back to NFHS Timing

Mostly follow NFHS Rules

- Games can end in a tie during the regular season. No OT
- Varsity and JVs will follow the NFHS Mercy Rule. Point differential of, at least, 35 points, the clock begins to run and will only stop for penalty enforcement, Timeouts (Team, Officials or Injury), and scores.
- Point after touchdown is normal from the 3-yard line.