



2022-2023 Football Mechanics 5-Game Official Exam

NOTE: In the exam situations, A—refers to the offensive Team and B—refers to their opponents the defensive team. K—refers to the kicking team and R—refers to the receiving team. A1, B1, K1 and R1 are players of these teams. If team possession changes during the down, each team retains its identity. In kicking situations, it is not during a try and no fair-catch signal has been given unless specified. Unless stated, acts occur while: the ball is inbounds; a forward pass is legal; any out-of-bounds is between the goal lines. Line means scrimmage line. Reference to a foul is to a player foul which is not unsportsmanlike. There is no foul or change of possession, unless it is mentioned, and penalties are considered accepted for enforcement. The questions in this examination are to be answered on the basis of a five-game official crew of game officials (Referee, Umpire, Head Linesman, Line Judge, Back Judge) as outlined in the current NFHS Football Game Officials Manual, unless a four-game official crew is specifically designated.

- 1 The game officials retain clerical authority over the game through the completion of any reports, including those imposing disqualifications, that are responsive to actions occurring while the game officials had jurisdiction.
True
False
- 2 The line judge is the game official who will indicate the end of the fourth period.
True
False
- 3 The smooth conduct of the game is dependent upon how well the officiating crew on the field works with the the clock operators and members of the line-to-gain crew.
True
False
- 4 Only the referee must consistently administer and enforce team-box and coaches' area restrictions.
True
False
- 5 The head linesman is the only game official who is to notify the opposing coach of a disqualification.
True
False
- 6 It is mandatory that any coach receiving two unsportsmanlike fouls carrying 15-yard penalties vacate the stadium area.
True
False
- 7 The game official - escorting the team with the second-half choice - obtains from that team's head coach its second-half choice and communicates same to the referee.
True
False
- 8 The back judge and umpire should bring an approved game ball from each team to the coin toss.
True
False
- 9 The back judge is to give a visible count of the last five seconds when on-field play clocks are not utilized.
True
False
- 10 When using a field microphone, the referee may not announce the number of the player who committed the foul.
True
False

- 11 The head linesman should take care of the game ball after approval by the referee.
True
False
- 12 Game officials should arrive at the site of the game at least 45 minutes before the scheduled game time.
True
False
- 13 The referee shall secure the name of the captain or team representative who will make decisions regarding penalty acceptance or declination.
True
False
- 14 Football game officials must have a football sense which supersedes the technical application of the rules so that the game goes smoothly.
True
False
- 15 The umpire shall furnish a clipping device for use in measuring first downs. Use of a second clip is recommended.
True
False
- 16 The game officials' appearance does not affect the attitude of coaches, players and fans.
True
False
- 17 Both arms crossed in front of the chest is the recommended crew communication signal for game officials to indicate 11 players in game when counting is complete.
True
False
- 18 The game official must draw distinction between contact necessary to make a legal block or tackle, and that which targets defenseless players.
True
False
- 19 The play clock operator should always run the 25-second play clock prior to an extra point try, prior to a kickoff and prior to the kick following a safety.
True
False
- 20 Use of any replay or television monitoring equipment in making any decision related to the game is prohibited, unless used in compliance with Rule 1-3-7 NOTE as authorized in a state association postseason contest.
True
False
- 21 While thorough knowledge of the rules is important, it is not enough to guarantee the competency of the game official.
True
False
- 22 Game officials cannot set the tone for the contest by putting a stop to derogatory comments between players.
True
False

- 23 Preventive officiating facilitates the smooth conduct of a game within the rules.
True
False
- 24 If there is a dispute regarding the number of the down, the umpire shall determine the official down number after consultation with the other game officials.
True
False
- 25 The game official's uniform should fit properly and be clean and neat.
True
False
- 26 The umpire, on a kickoff, on a kick to his/her side, signals game clock to start when the kick is touched, only if the ball is even or upfield from the umpire.
True
False
- 27 The referee, on a kickoff, before the kick, should monitor bench area.
True
False
- 28 After the kick on the kickoff, the back judge is to observe legality of blocks and action away from ball.
True
False
- 29 The head linesman should move cautiously with play along the sideline on a kick to the opposite side of field on a kickoff.
True
False
- 30 The line judge, on a kickoff, should watch for any infractions involving K's free-kick line.
True
False
- 31 After a kick on a kickoff, the line judge should be in position to take over coverage of runner in his/her area on long return.
True
False
- 32 The back judge, on a kickoff, should count R players.
True
False
- 33 Before the kick on the kickoff, if the ball falls or blows off the tee, the referee should sound whistle to prevent action.
True
False
- 34 All game officials should leave the field together between halves.
True
False
- 35 Between halves, all game officials should discuss the overtime procedure, if applicable.
True
False
- 36 If play is in progress and time expires for the period, the horn should be sounded.
True
False

- 37 On a scrimmage kick out of bounds in flight, the referee lines up the covering official at the spot where the ball crossed the sideline by using an outstretched arm.
- True
False
- 38 The umpire will attempt to keep players a significant distance away from the seriously injured player(s) during an injury time-out.
- True
False
- 39 When the visible game clock is not used, the line judge will notify the referee approximately four minutes before the end of the second and fourth periods.
- True
False
- 40 All game officials, during a time-out, should confirm number of remaining time-outs.
- True
False
- 41 The back judge, during a time-out, should time 60-second interval and notify referee at 45 seconds and again when 60-second interval expires.
- True
False
- 42 The head linesman, during a time-out, should check number of time-outs remaining for each team.
- True
False
- 43 When measuring for a first down, the back judge will take the forward indicator from crew members at place of measurement.
- True
False
- 44 When measuring for a first down, the referee will spot the ball at the proper place when measurement is completed.
- True
False
- 45 In administering penalties, the umpire will make note of enforcement spot for penalty.
- True
False
- 46 The line judge should be ready to have line-to-gain equipment moved after penalty administration.
- True
False
- 47 All game officials should hustle up sidelines to free-kick position and then fill out game cards after a safety, try or field goal.
- True
False
- 48 In an unbalanced formation, the strength of the formation is determined by the number of eligible receivers outside of the offensive tackles.
- True
False
- 49 The head linesman and umpire should be ready to adjust coverage if potential passer decides to run.
- True
False

50 The line-to-gain indicator shall be set to establish a 10-yard neutral zone before a field-goal attempt by free kick, after fair catch or awarded fair catch.

True

False